**GAM100 – INDIVIDUAL WEEKLY REPORT TEMPLATE**

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**Main Responsibilities:**

* Completed: (Individual)
  + Enemy movements: Horizontal, vertical, clockwise & anti-clockwise movements
  + Merging files for playtest
  + Level transition for level 1-5
  + Print level 1 & 2
  + Print level 3,4,5 map using text file
  + Main Menu name design
  + Game Over page
* Not completed (Team):
  + No wall collision for level 3,4,5 using text file
  + debugging
  + Collection of level key feature to unlock level stages

**Risk & Mitigation**

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**Bug Report:**

**Highlights:**

* **Teammates not showing up during meetups and did not work on his task every week.**
* **Felt like only 3 out of 4 people in the group are working for this game project.**